GROUNDHOG DAY RESOLUTIONS 2024

NEVER WORK ALONE

STRATEGIC HORIZONS

Colony Articulation of Mission and Development

The Public Square ■ The Bazaar ■ Expedition HQ ■ Development HQ

HYPOTHESIS • I feel **alive** when around others sharing our daily creative adventures. Also, having other curious and driven comrades to talk with daily provides the emotional co-regulation that I need to keep my neurodivergent traits in healthy balance. The mission is to engineer an self-sustaining culture that provides a nurturing space where we can all **prosper creatively** and **economically.**

OVERARCHING GUIDELINES

1. Seek to **never work alone!** At minimum, gather engagement partners with whom to share motivation and anticipated outcomes. This is a key driver for our colony development.

2. Trust that my pursuit of **Software Mastery** and **Sri Articulation** will continue naturally in the context of our colony development.

3. Trust that long-delayed **e-commerce activities** will be a byproduct of overall colony advancement. This may take some time.

NEW PROCESSES

- Use **one slot trickle-down model** for tasking.

- Diligently **track** hydration, non-exercise activity time, and nutritional quality to **reverse declining health**.

- It's essential to **share findings with others** to avoid depression in my work; this is the reason for the "never work alone" directive!

RETURNING PROCESSES

- The **writing-first approach** is acceptable for all tasks.

- The time spent **visual diagramming** ideas is totally justifiable.

- Use **two-minute tasking** to initiate stuck actions. Set up to three tasks every day; trust that once tasks starts I will go much longer.

- Use **inquiry-driven action** to break paralysis and boredom.

- Use my **compulsion** to reveal **excellence** and **hidden truths** to trigger focused attention.

- Set **90-min max** time on a single task, then take a break. Use **23-minute naps** and seek **novel sensory input** to maintain mental freshness