



THE TINY SCHOOL
OF ART AND SCIENCE

GRAPHIC DESIGN BASICS 1

01 LOGOTYPE

Artistically combine your initials into a single shape

02 SILHOUETTE

Combine primitive shapes into a silhouette of an object

03 STROKE AND FILL

Create an object from silhouettes, layer, and color them

04 TRACE

Trace a photographic object using the bezier pen tool

05 MEDIUM

Make business card, letterhead, and poster using prior work

AFFINITY FEATURES COVERED

- Artistic Type Tool
- Scaling, Rotation, and Translation Tools
- Grouping, Ungrouping, and Layers
- Character Panel
- Transform Panel
- Boolean Shape Operations
- Stroke and Fill types
- Compound Shapes
- Color Panel
- Bezier Pen Tool
- Editing Shapes and Curves
- Place and Import files
- Locking and Hiding Layers
- Artboards
- Reusing Assets